

Physics 22000

General Physics

Lecture 15 – Rotational Motion

Fall 2016 Semester

Prof. Matthew Jones

Free Study Sessions!

Rachel Hoagburg

Come to SI for more help in **PHYS 220**

Tuesday and Thursday

7:30-8:30PM Shreve C113

Office Hour

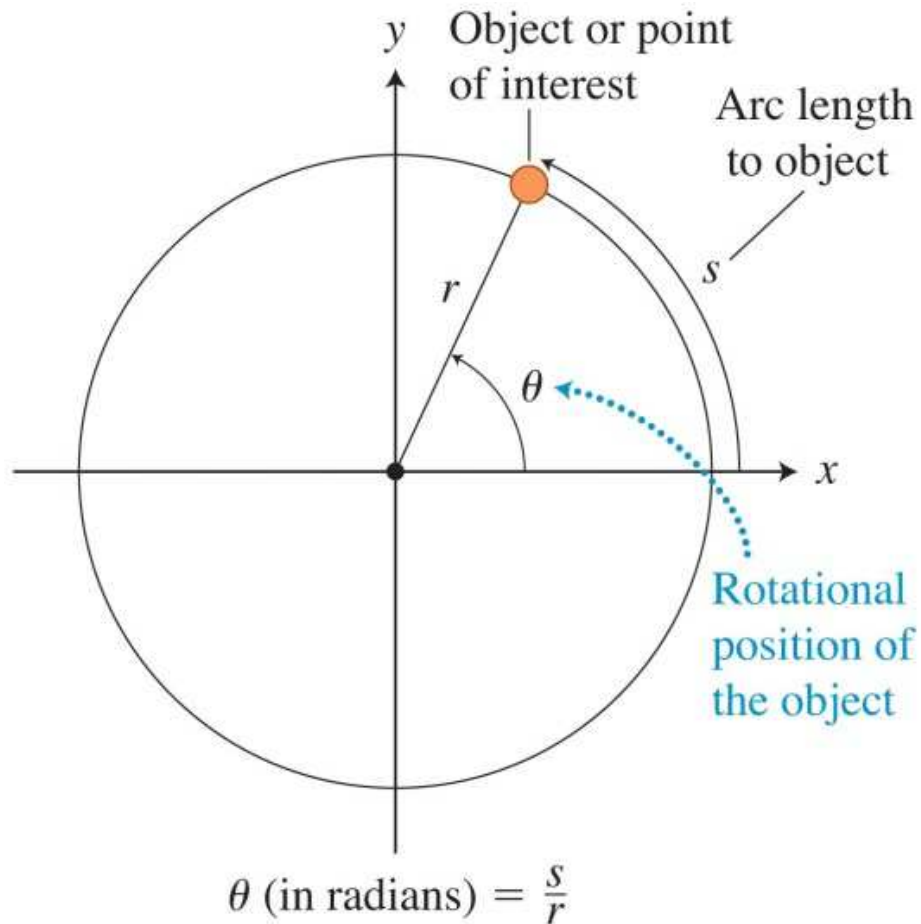
Tuesday 1:30-2:30 4th floor of Krach

For other SI-linked courses and schedules, visit purdue.edu/si or purdue.edu/boilerguide

Rotational Motion

- Instead of using the linear position, x , we use an angle, θ , to describe the orientation of an object.
- This is typical for an extended object that rotates about a fixed axis.
- The distance to a point on the object, r , is measured perpendicular to the fixed axis.

Rotational Motion



$$s = r\theta$$

The angle, θ , is measured in radians (which are dimensionless).

Rotational Motion

- The angular velocity describes how fast the object is rotating about the fixed axis.

$$\omega = \frac{\Delta\theta}{\Delta t}$$

- A point located a distance r from the fixed axis moves with velocity

$$v = \frac{\Delta s}{\Delta t} = r \frac{\Delta\theta}{\Delta t} = r\omega$$

Rotational Motion

- Angular acceleration is defined as the rate of change of angular velocity:

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

- A point located a distance r from the fixed axis will have linear acceleration

$$a = \frac{\Delta v}{\Delta t} = r \frac{\Delta\omega}{\Delta t} = r\alpha$$

Rotational Motion

- When an object rotates with constant angular acceleration, the angular velocity is

$$\omega(t) = \omega_0 + \alpha t$$

- The angle of a point on the object at any time is then

$$\theta(t) = \theta_0 + \omega_0 t + \frac{1}{2} \alpha t^2$$

Comparison with Linear Motion

Linear Motion

x

$$v(t) = v_0 + at$$

$$x(t) = x_0 + v_0 t + \frac{1}{2} at^2$$

$$2a(x - x_0) = v^2 - v_0^2$$

Rotational Motion

θ

$$\omega(t) = \omega_0 + \alpha t$$

$$\theta(t) = \theta_0 + \omega_0 t + \frac{1}{2} \alpha t^2$$

$$2\alpha(\theta - \theta_0) = \omega^2 - \omega_0^2$$

$$s = r\theta$$

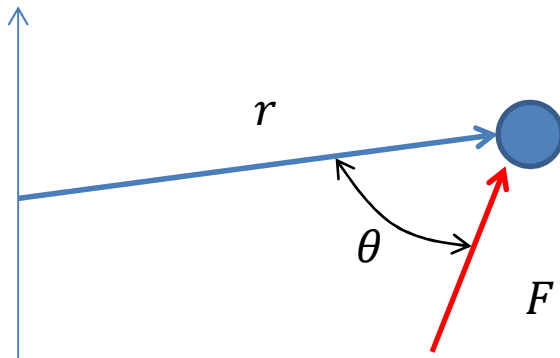
$$v = r\omega$$

$$a = r\alpha$$

Torque

- A force acting on a point, located a distance r from a fixed axis, produces a torque,

$$\tau = \pm Fr \sin \theta$$



$$\tau = Fr \text{ when } \theta = 90^\circ$$

- A positive torque causes an object to rotate counter-clockwise.

Newton's Second Law

- For linear motion, Newton's 2nd law is

$$a = \frac{\sum F}{m}$$

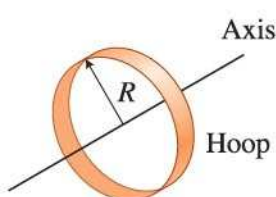
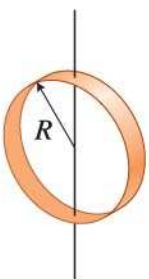
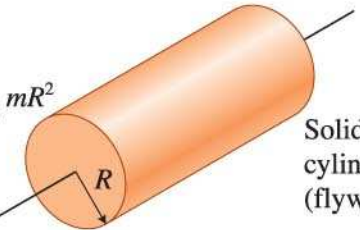
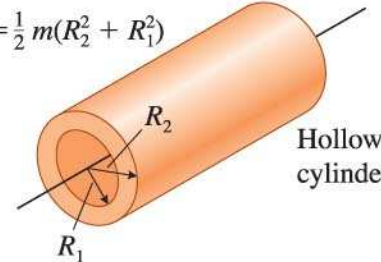
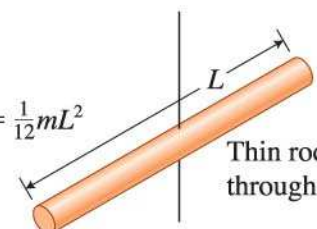
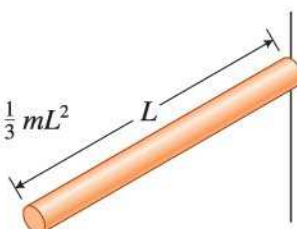
- For rotational motion, this implies that

$$\alpha = \frac{\sum \tau}{I}$$

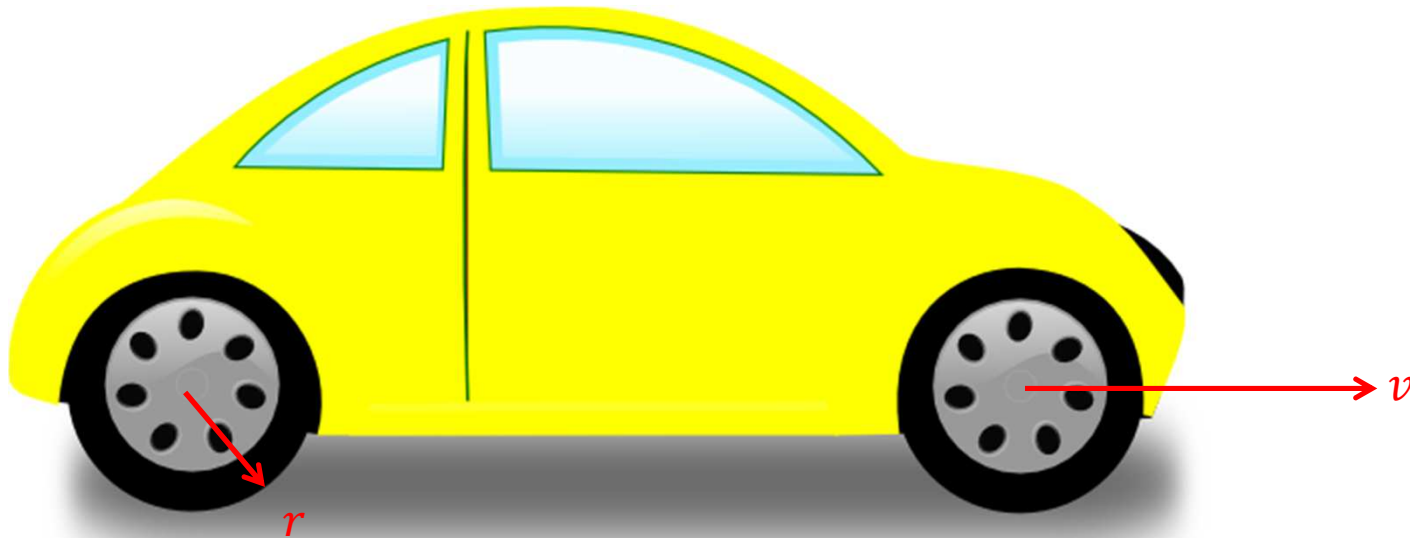
- The rotational inertia, I , depends on the mass of the object and on where its mass is distributed.

Rotational Inertia

Table 8.6 Expressions for the rotational inertia of standard shape objects.

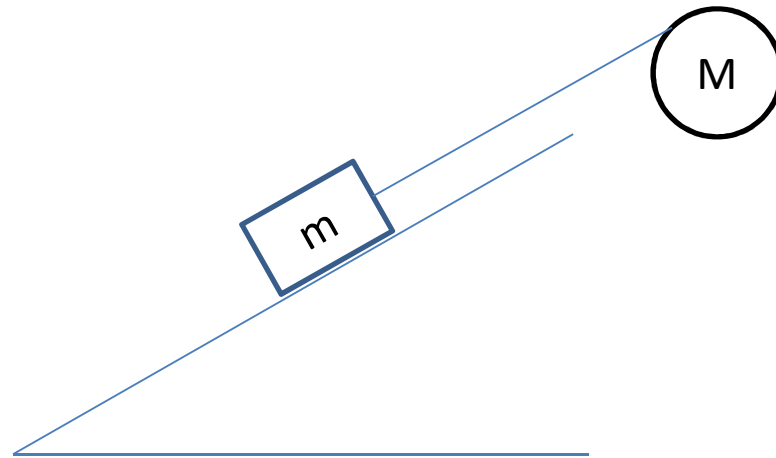
 <p>$I = mR^2$</p> <p>Axis of rotation</p> <p>Hoop</p>	 <p>$I = \frac{1}{2} mR^2$</p> <p>Hoop, axis along diameter</p>	 <p>$I = \frac{1}{2} mR^2$</p> <p>Solid cylinder (flywheel)</p>
 <p>$I = \frac{1}{2} m(R_2^2 + R_1^2)$</p> <p>Hollow cylinder</p>	 <p>$I = \frac{1}{12} mL^2$</p> <p>Thin rod, axis through center</p>	 <p>$I = \frac{1}{3} mL^2$</p> <p>Thin rod, axis through end</p>

Some Examples



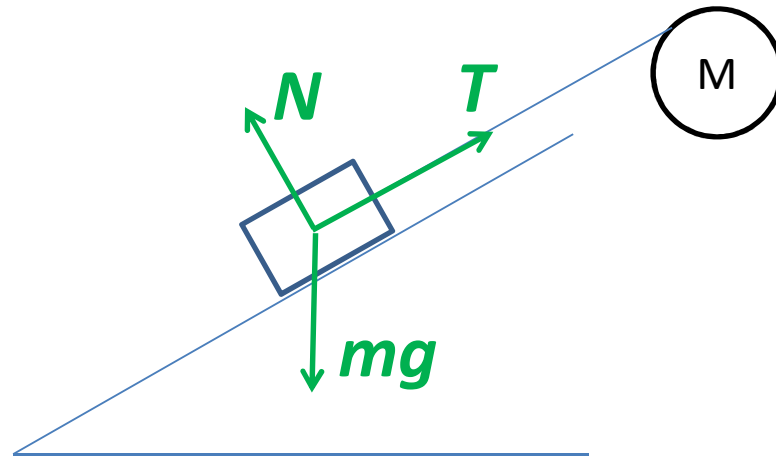
- The part of the wheel touching the pavement is stationary (unless the car skids).
- The angular velocity of the wheel is $\omega = -v/r$
- The negative sign indicates that the wheel rotates clockwise.

Some Examples

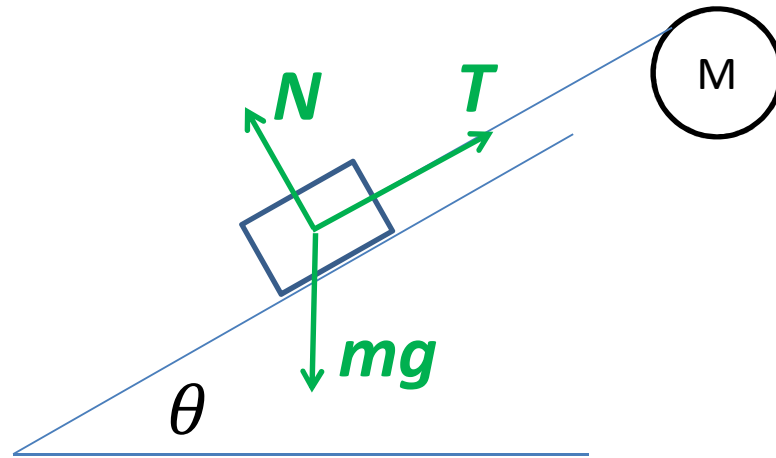


What is the acceleration of the block down the ramp?

Some Examples



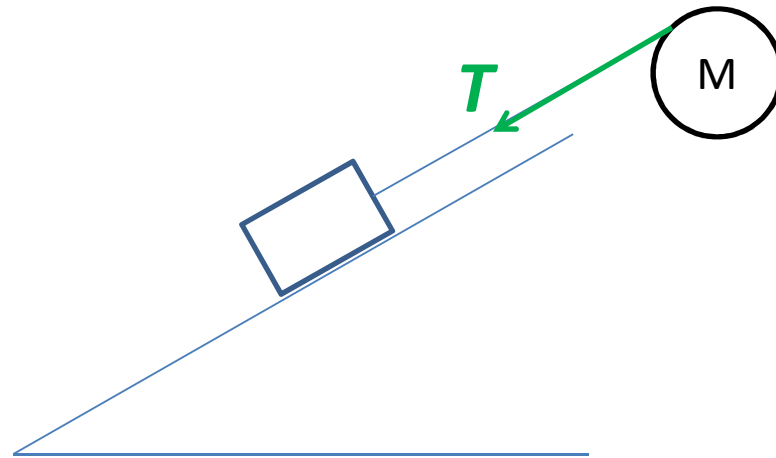
Some Examples



Acceleration down the ramp:

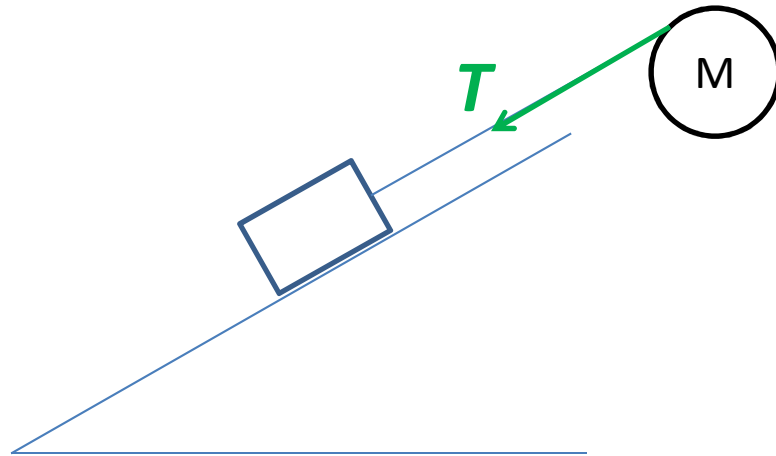
$$a = \frac{mg \sin \theta - T}{m}$$

Some Examples



$$\left. \begin{array}{l} \text{Torque on the wheel: } \tau = +Tr \\ \text{Angular acceleration: } \alpha = \tau/I \\ \text{Rotational inertia: } I = \frac{1}{2}Mr^2 \end{array} \right\} \alpha = \frac{Tr}{\frac{1}{2}Mr^2} = \frac{2T}{Mr}$$

Some Examples



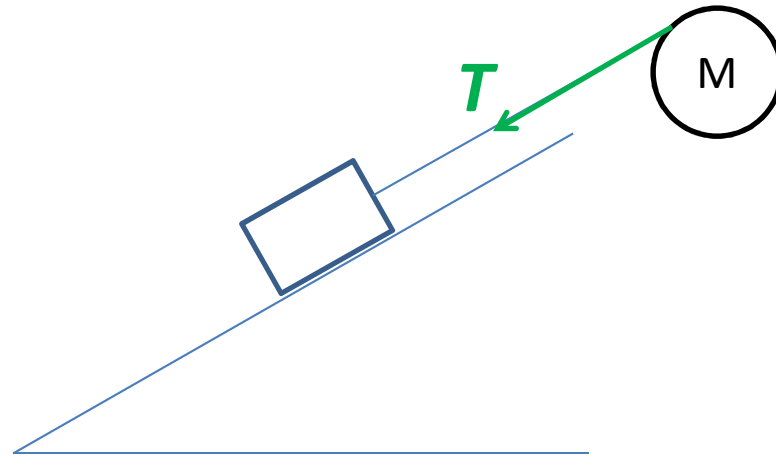
The rim of the wheel and the block have the same linear acceleration:

$$a = g \sin \theta - \frac{T}{m} = r\alpha = \frac{2T}{M}$$

Solve for T :

$$T \left(\frac{2}{M} + \frac{1}{m} \right) = g \sin \theta \rightarrow T = \frac{gMm \sin \theta}{2m+M}$$

Some Examples



Substitute back into the equation for acceleration:

$$a = g \sin \theta - T/m$$

$$T = \frac{gMm \sin \theta}{2m + M}$$

$$a = g \sin \theta - \frac{gM \sin \theta}{2m + M}$$

Some Examples

- Check the limiting cases:

- What if M were very large? $M \gg m$

- We expect $a \rightarrow 0$

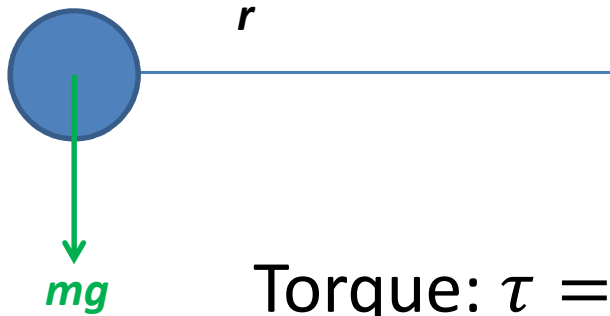
$$a = g \sin \theta - \frac{gM \sin \theta}{2m + M} \approx g \sin \theta - \frac{gM \sin \theta}{M} \rightarrow 0$$

- What if $M = m$?

$$a = g \sin \theta \left(1 - \frac{1}{3} \right) = \frac{2}{3} g \sin \theta$$

More Examples

- Angular acceleration of a pendulum:



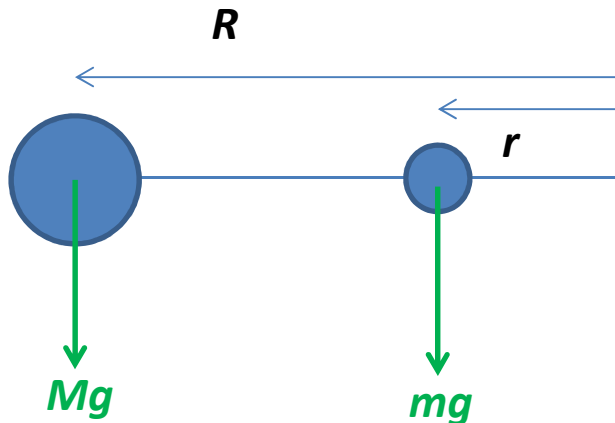
Torque: $\tau = +mgr$

Rotational inertia: $I = mr^2$

Angular acceleration: $\alpha = \tau/I = g/r$

More Examples

- Angular acceleration of a pendulum:



Total torque: $\tau = +MgR + mgr$

Rotational inertia: $I = MR^2 + mr^2$

Angular acceleration: $\alpha = \tau/I$

$$= g \frac{MR + mr}{MR^2 + mr^2}$$

Angular (rotational) Momentum

$$L = I\omega$$

When external torques are applied:

$$L_i + \sum \tau \Delta t = L_f$$

When no external torques are applied, angular momentum does not change:

$$I_i \omega_i = I_f \omega_f$$

Even More Examples



- A merry-go-round at the park has a radius of $r=2\text{ m}$ and rotational inertia $I = 50\text{ kg} \cdot \text{m}^2$
- It is initially rotating with $\omega = 1\text{ s}^{-1}$ when a kid with mass $m = 50\text{ kg}$ gets on.
- What is the final angular velocity?

Even More Examples

$$I_i = 50 \text{ kg} \cdot \text{m}^2$$

$$\omega_i = 1 \text{ s}^{-1}$$

$$L_i = I_i \omega_i = 50 \text{ kg} \cdot \text{m}^2 / \text{s}$$



$$I_f = 50 \text{ kg} \cdot \text{m}^2$$

$$+ (50 \text{ kg})(2 \text{ m})^2$$
$$= 250 \text{ kg} \cdot \text{m}^2$$

$$\omega_f = \frac{L_i}{I_f} = 0.2 \text{ s}^{-1}$$

Even More Examples

- The kid then moves to a radius of $r = 0.5 \text{ m}$
- What is the final angular velocity?



$$\begin{aligned} I_f &= 50 \text{ kg} \cdot \text{m}^2 \\ &+ (50 \text{ kg}) \cdot (0.25 \text{ m})^2 \\ &= 62.5 \text{ kg} \cdot \text{m}^2 \end{aligned}$$

$$\omega_f = \frac{L_i}{I_f} = 0.8 \text{ s}^{-1}$$

Comparison with Linear Motion

Linear Motion

$$p = mv$$

$$K = \frac{1}{2}mv^2$$

Rotational Motion

$$L = I\omega$$

$$K = \frac{1}{2}I\omega^2$$

Rotational momentum is always conserved.

Kinetic energy is not conserved in inelastic collisions.

Even More Examples

- The merry-go-round is initially at rest.
- A kid, with a mass of 50 kg is running with a speed of 2 m/s and jumps on at $r=2$ m.
- What is the final angular velocity?



$$\omega_f = \frac{L_i}{I_f}$$

$$L_i = mvr$$
$$= 200 \text{ kg} \cdot \text{m}^2/\text{s}$$

$$I_f = 50 \text{ kg} \cdot \text{m}^2$$
$$+ (50 \text{ kg})(2 \text{ m})^2$$
$$= 250 \text{ kg} \cdot \text{m}^2$$

$$\omega_f = 0.8 \text{ s}^{-1}$$

A Final Example

- How much kinetic energy was lost?
- Initial $K_i = \frac{1}{2}mv^2 = \frac{1}{2}(50 \text{ kg})(2 \text{ m/s})^2 = 100 \text{ J}$
- Final moment of inertia is $I_f = 250 \text{ kg} \cdot \text{m}^2$



- Final angular velocity was $\omega_f = 0.8 \text{ s}^{-1}$
- Final kinetic energy is

$$K_f = \frac{1}{2}I_f\omega_f^2 = 80 \text{ J}$$
$$\Delta K = 20 \text{ J}$$