

From Raw Data to Physics: Reconstruction and Analysis

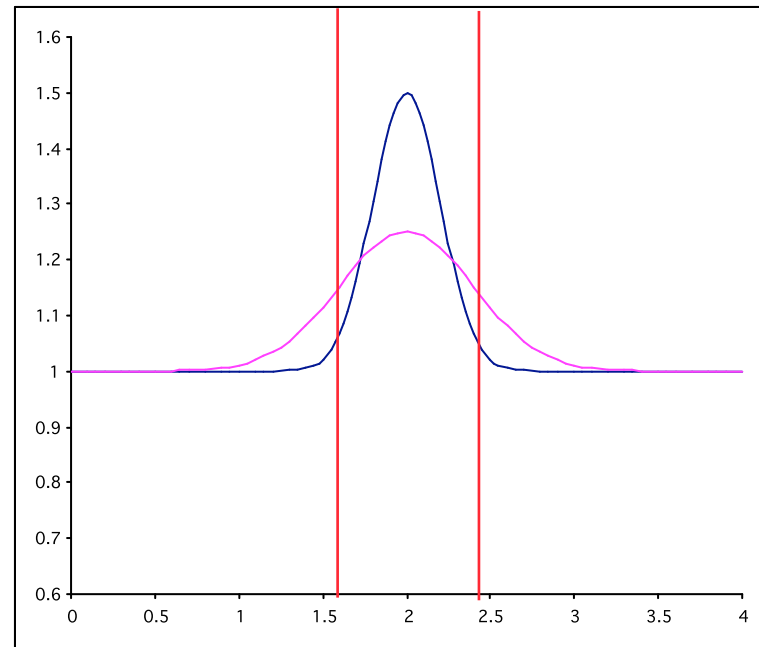
Reconstruction: Tracking

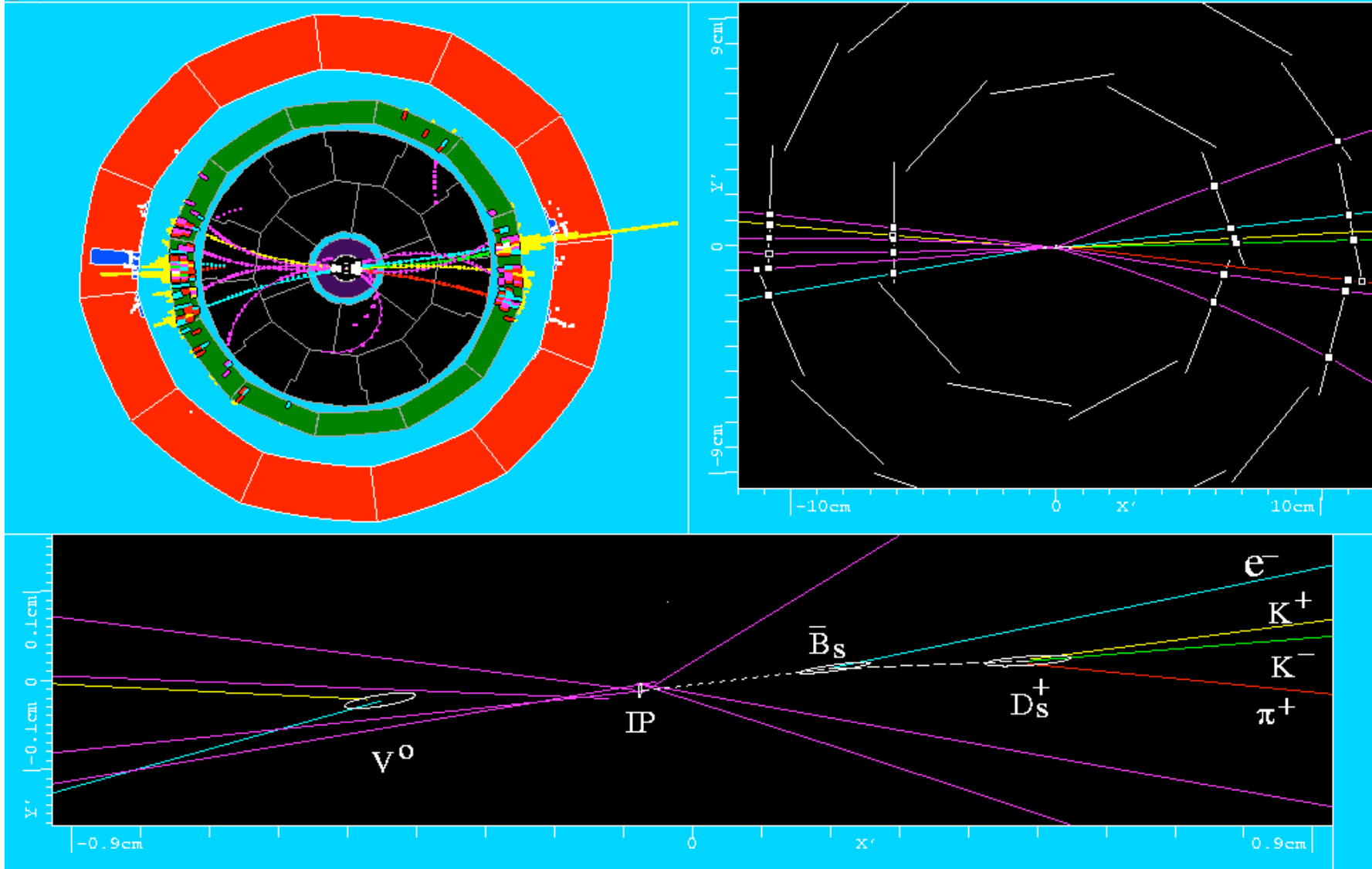
Analysis: Measuring a lifetime



Why does tracking need to be done well?

- 1) Tells you particles were created in an event
- 2) Allows you to measure their momentum
 - Direction and magnitude
 - Combine these to look for decays with known masses
 - Only final particles are visible!
- 3) Allows you to measure spatial trajectories
 - Combine to look for separated vertices, indicating particles with long lifetimes



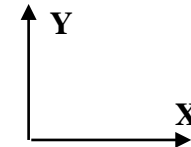


Track Fitting

1D straight line as simple case

Two perfect hits

- Away from interaction point
- With no measurement uncertainty
- Just draw a line through them and extrapolate



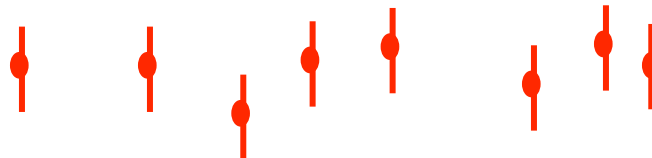
Imperfect measurements give less precise results

- The farther you go, the less you know



Smaller errors, more points help constrain the possibilities

How to find the best track from a large set of points?



How to fit quantitatively?

Parameterize track: $y(x) = \theta x + d$

- Two measurements, two parameters => OK

Best track?

- Consistency with measurements represented by χ^2
Sum of normalized errors squared

- This is directly a function of our parameters:

$$\chi^2 = \sum_{i=1}^{n_{hits}} \frac{(y_i - \theta x_i - d)^2}{\sigma_i^2}$$

- The best track has the smallest normalized error
- So minimize in the usual way:

$$\frac{\partial \chi^2}{\partial \theta} = 0$$

$$\frac{\partial \chi^2}{\partial d} = 0$$

The diagram shows the formula $\chi^2 = \sum_{i=1}^{n_{hits}} \frac{(y_i - y(x_i))^2}{\sigma_i^2}$ with three arrows pointing to its components: 'Position of ith hit' points to x_i , 'Predicted track position at ith hit' points to $y(x_i)$, and 'Accuracy of measurement' points to σ_i^2 .

$$\frac{\partial \chi^2}{\partial \theta} = 2 \sum \frac{(y_i - \theta x_i - d)}{\sigma_i^2} (-x_i)$$

$$0 = \left(\sum \frac{y_i x_i}{\sigma_i^2} \right) - \left(\sum \frac{x_i}{\sigma_i^2} \right) d - \left(\sum \frac{x_i^2}{\sigma_i^2} \right) \theta$$

$$\frac{\partial \chi^2}{\partial d} = 2 \sum \frac{(y_i - \theta x_i - d)}{\sigma_i^2} (-1)$$

$$0 = \left(\sum \frac{y_i}{\sigma_i^2} \right) - \left(\sum \frac{1}{\sigma_i^2} \right) d - \left(\sum \frac{x_i}{\sigma_i^2} \right) \theta$$

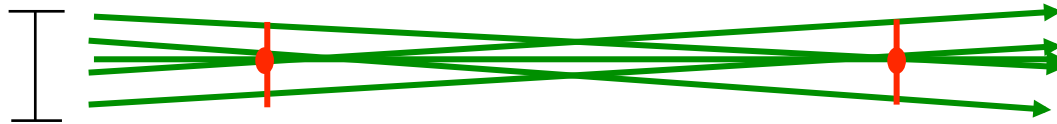
Two equations in two unknowns

- Terms in () are constants calculated from measurement, detector geometry

Generalizes nicely to 3D, helical tracks with 5 parameters

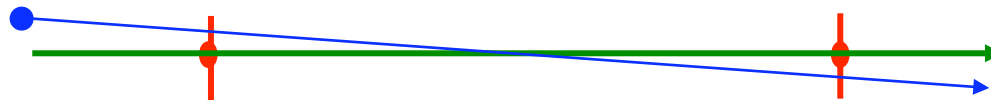
- Five equations in five unknowns

With a little more work, can calculate expected errors on θ , d

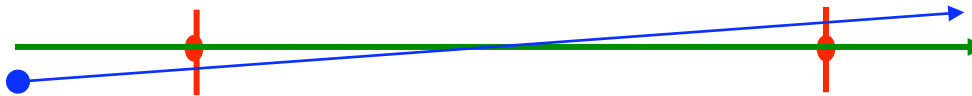


“Most likely” that real d (Y intercept) is within this band of $\pm\sigma_d$
Similar θ error, where θ_{real} is most likely within $\pm\sigma_\theta$ of best value

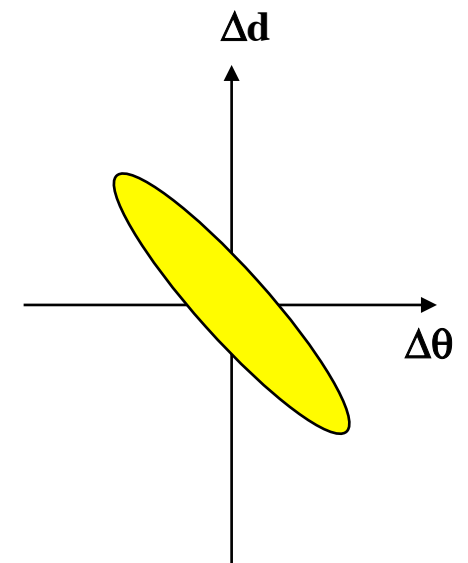
Note that the errors are correlated:



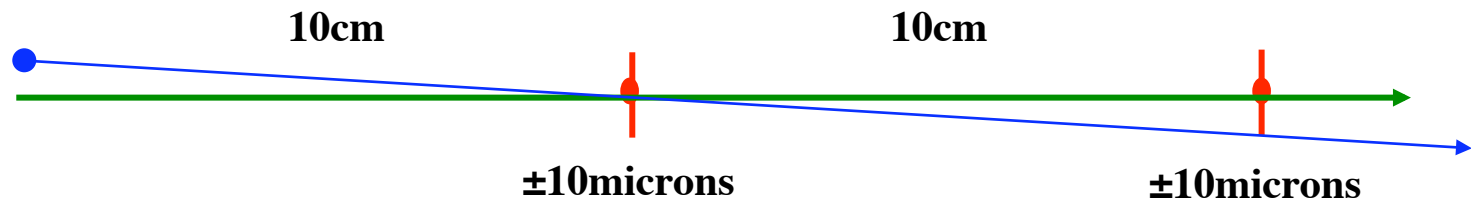
$$\Delta d = \text{“+”} - 0 > 0$$
$$\Delta \theta = \text{“-”} - 0 < 0$$



$$\Delta d = \text{“-”} - 0 < 0$$
$$\Delta \theta = \text{“+”} - 0 > 0$$



Typical size of errors



Error on position is about ± 10 microns

By similar triangles

Error on angle is about ± 0.1 milliradians (± 0.002 degrees)

Satisfyingly small errors!

Allows separation of tracks that come from different particle decays

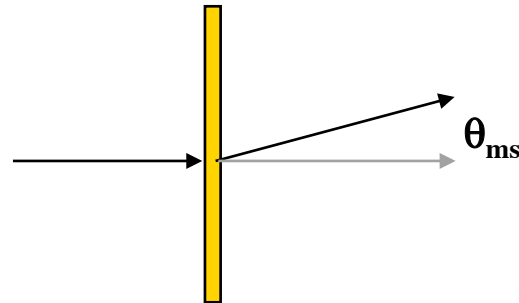
But how to we “see” particles?

- Charged particles pass through matter,
- ionize some atoms, leaving energy
- which we can sense electronically.

More ionization \Rightarrow more signal \Rightarrow more precision

\Rightarrow more energy loss

Multiple Scattering



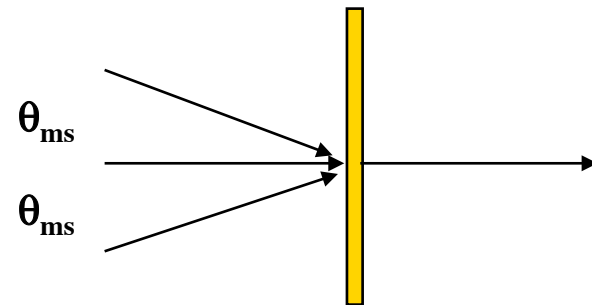
Charged particles passing through matter “scatter” by a random angle

$$\sqrt{\langle \theta_{ms}^2 \rangle} = \frac{15 \text{ MeV} / c}{\beta p} \sqrt{\frac{\text{thickness}}{X_{rad}}}$$

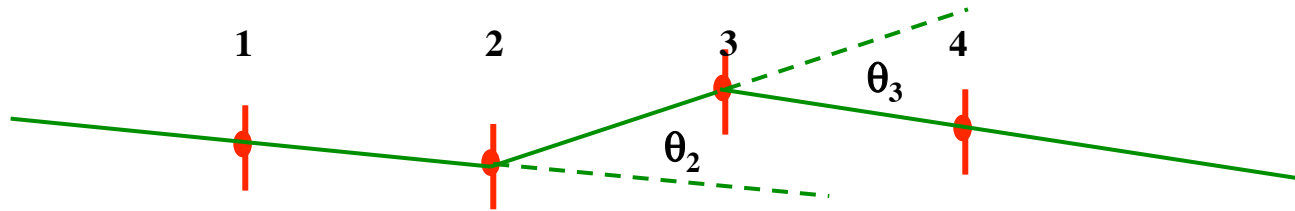
300 μ Si RMS \spadesuit 0.9 milliradians / βp

1mm Be RMS \spadesuit 0.8 milliradians / βp

Also leads to position errors



So?



Fitting points 3 & 4 no longer measures angle at IP

Track already scattered by random angles $\theta_1, \theta_2, \theta_3$

Track has more parameters

$$y(x) = d + \theta x + \theta_1 (x - x_1) \Theta(x - x_1) \\ + \theta_2 (x - x_2) \Theta(x - x_2) + \theta_3 (x - x_3) \Theta(x - x_3) + \dots$$

1 if $x - x_3 > 0$,
otherwise 0

If we knew $\theta_1, \theta_2, \dots$ we'd know entire trajectory

Can we measure those angles?

θ_2 roughly given by y_1, y_2, y_3

Just a more complex χ^2 equation?

$\sqrt{\langle \theta_{ms}^2 \rangle}$ acts like a measurement

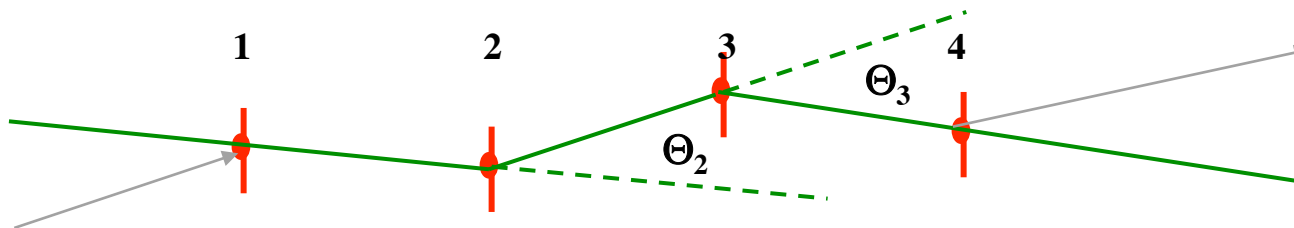
“I’d be surprised if it was larger than $0 \pm \frac{15 \text{ MeV} / c}{\beta p} \sqrt{\frac{L}{X_{rad}}}$ ”

“Add information” to fit by adding new terms to χ^2

$$\chi^2 = \chi_{old}^2 + \sum_i \frac{\theta_i^2}{\sigma_{ms}^2}$$

N measurements from planes (say 100)

N+2 unknowns (d, θ , plus N scattering angles)



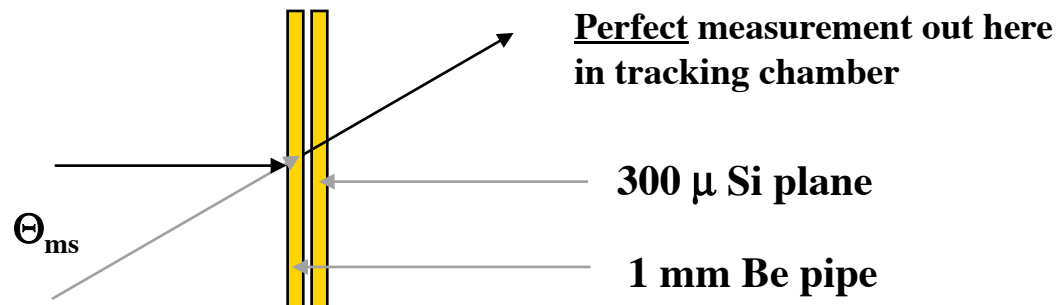
Can’t see first, last scattering angles; can only extrapolate outside

Hence ignore θ_1, θ_N

Now all we have to do is solve 100 equations in 100 unknowns...

Nobody cares about θ_N

But θ_1 effects accuracy of d



**$\theta_{ms} \Rightarrow 1.2$ milliradian/ βp error on θ
@ 10 cm, leads to $120\mu/\beta p$ error on d**

$$\sigma_d \approx 10\mu \oplus \frac{120\mu}{\beta p}$$

In spite of

N=100 chambers,
complicated programs
and inverting 100x100 matrices

“Kalman fit”?

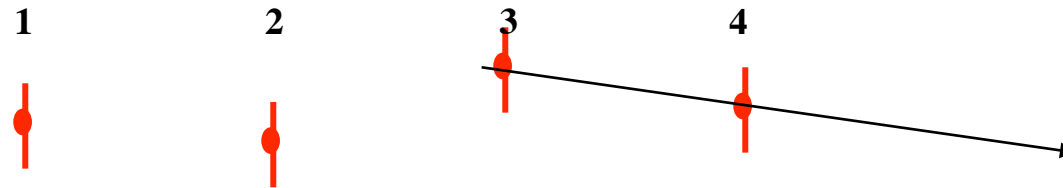
(ref: Brillion)

Computational expensive to calculate solutions with 100 angles

Computer time grows like $O(N^3)$, with N large

And we’re not really interested in all those angles anyway

Instead, approximate, working inward N times:



“Kalman fit”?

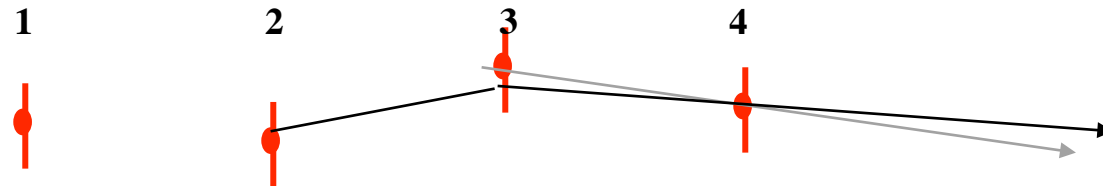
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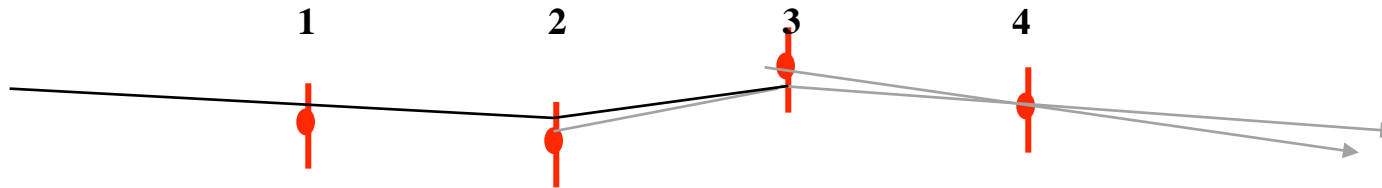
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And we’re not really interested in all those angles anyway

Instead, approximate, working inward N times:



This is $O(N)$ computations

May need to repeat once or twice to use good starting estimate

Each one a little more complex

But still results in a large net savings of CPU time

Moral: Consider what you really want to know

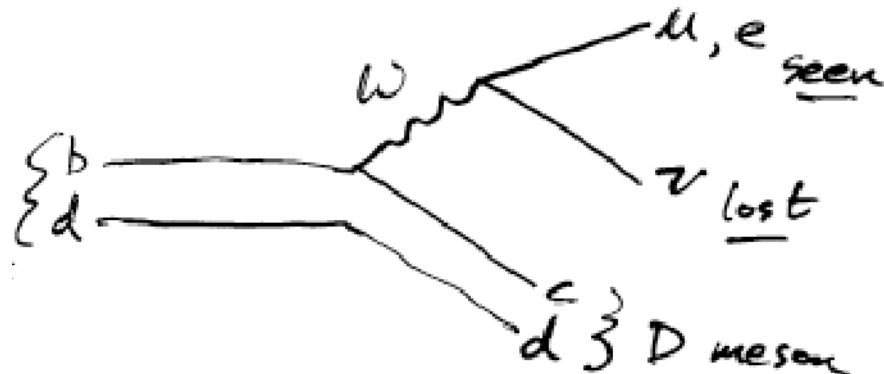
Analysis: Lifetime measurement

Why bother?

Standard model contains 18 parameters, a priori unknown

Particle lifetimes can be written in terms of those

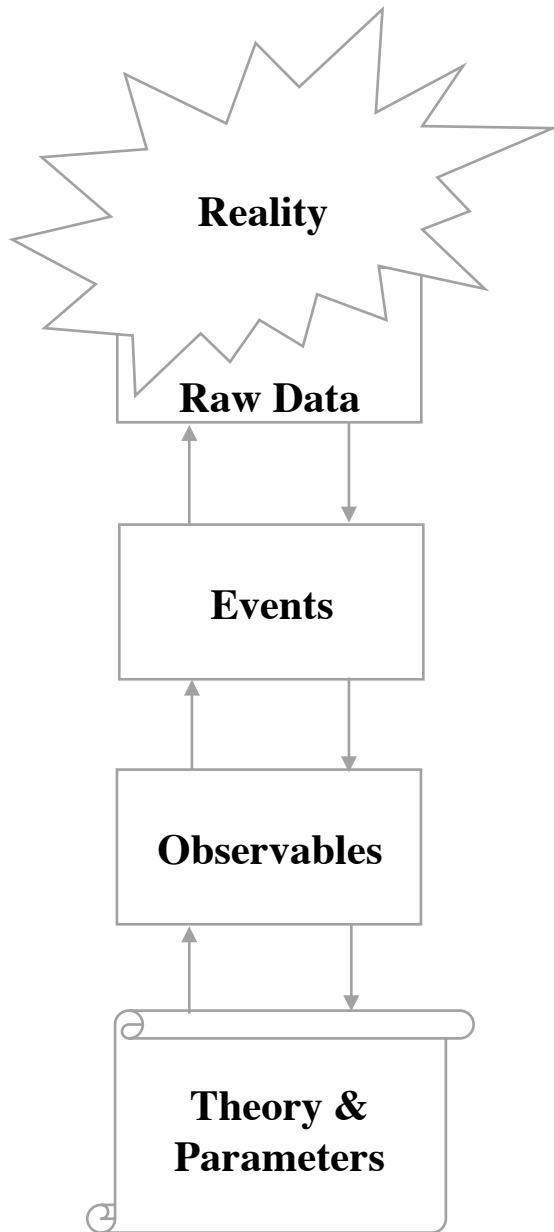
$$\Gamma_Q^{sl} = \Gamma(Q \rightarrow ql\nu) = \frac{G_F^2}{192 \pi^3} m_Q^5 f^2 |V_{Qq}|^2$$



“Measure once to determine a parameter

Measure in another form to check the theory”

Measure lots of processes to check overall consistency



A model of how physics is done.

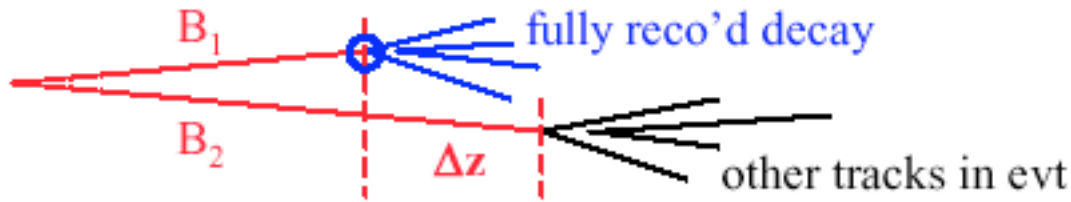
**The imperfect measurement of
a (set of) interactions in the detector**

**A unique happening:
Run 21007, event 3916 which
contains a $J/\psi \rightarrow e e$ decay**

**Specific lifetimes, probabilities, masses,
branching ratios, interactions, etc**

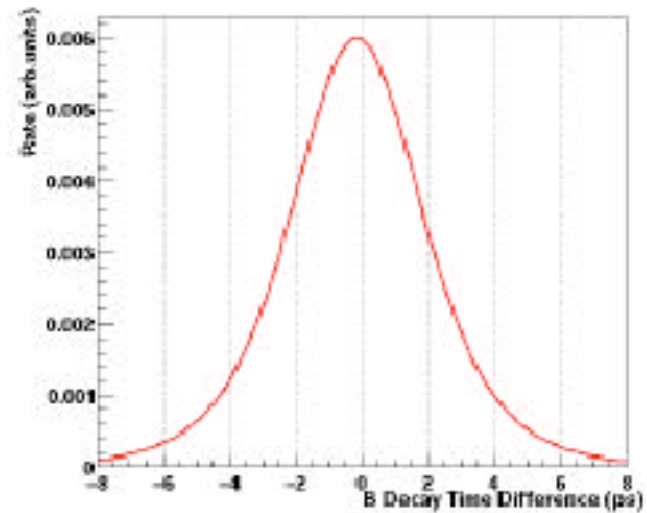
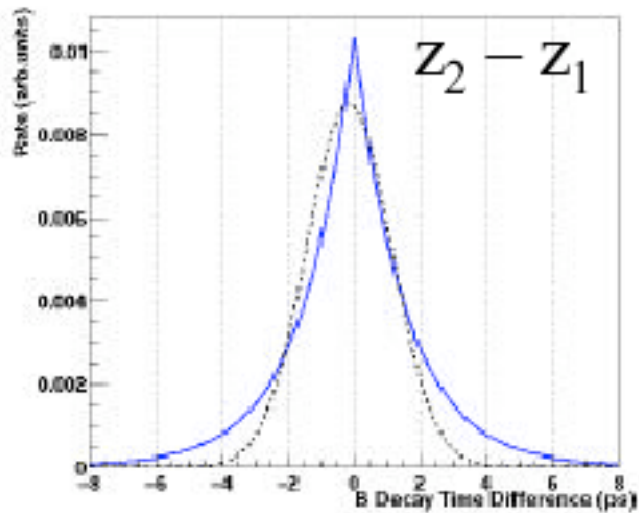
**A small number of general equations, with specific
input parameters (perhaps poorly known)**

B lifetime: What we measure at BaBar:



$$dN \propto \exp(-|\Delta z| / \beta_z \gamma c \tau_B)$$

Unfortunately, we can't measure Δz perfectly:



First, you have to find the B vertex

To reconstruct a B, you need to look for a specific decay mode

(Un)fortunately, there are lots!

B0 -> D*+ pi-
D*+ rho-
D*+ a1-
D+ pi-
D+ rho-
D+ a1-
J/Psi K*0bar

Each involves additional
long-lived particles, which
have to be searched for:

D*+ -> D0 pi+

D*0 -> D0 pi0

D0 -> K- pi+, K- pi+ pi0,
K- pi+ pi- pi+, K0S pi+ pi-

D+ -> K- pi+ pi+, K0S pi+

K0S -> pi+ pi-

a1- -> rho0(-> pi+ pi-) pi-

rho- -> pi- pi0

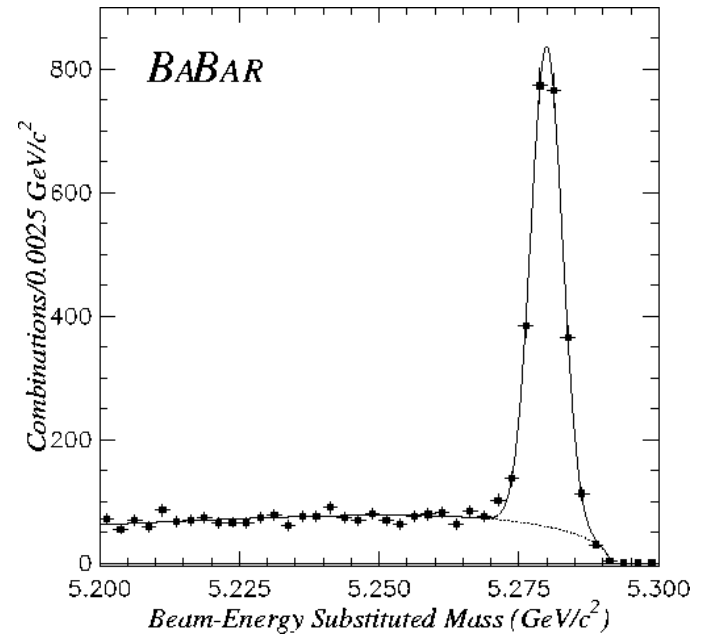
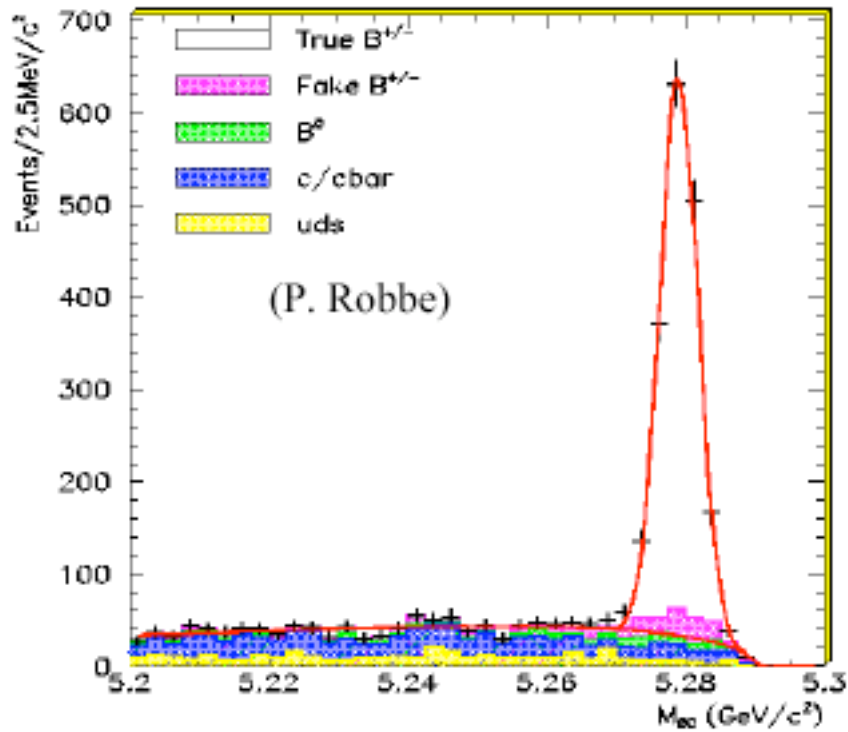
pi0 -> gamma gamma

Psi(2S) -> J/Psi pi+ pi-, mu+ mu-, e+ e-

J/Psi -> mu+ mu-, e+ e-

K*0bar -> K- pi+,

And some will be wrong:

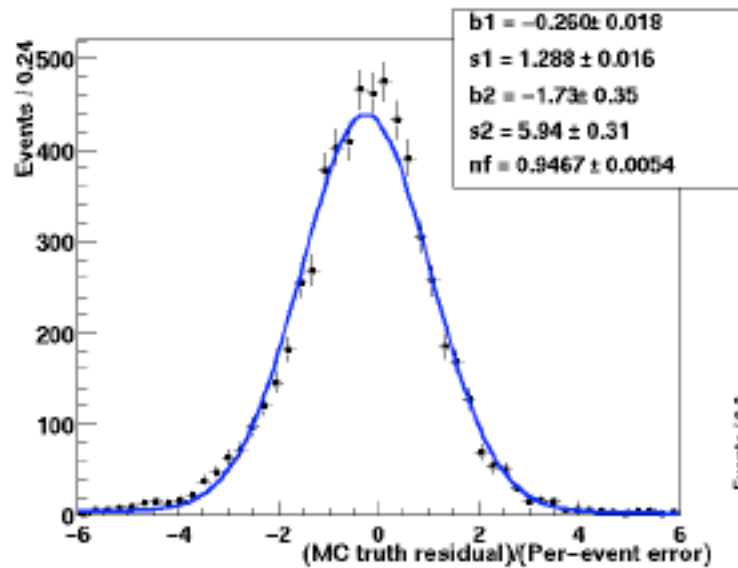


Have to correct for effects of these when calculating the result

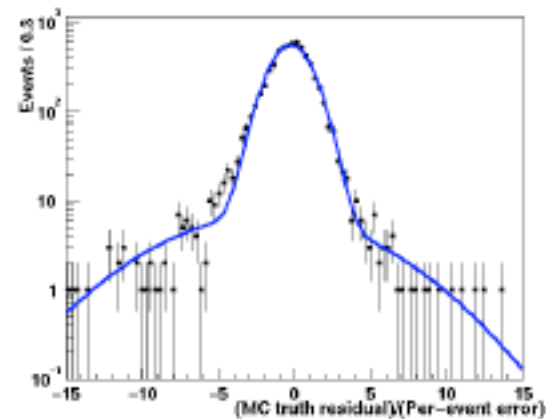
Including a term in systematic error for limited understanding

Next, have to understand the resolution:

Studies of resolution seen in Monte Carlo simulation:



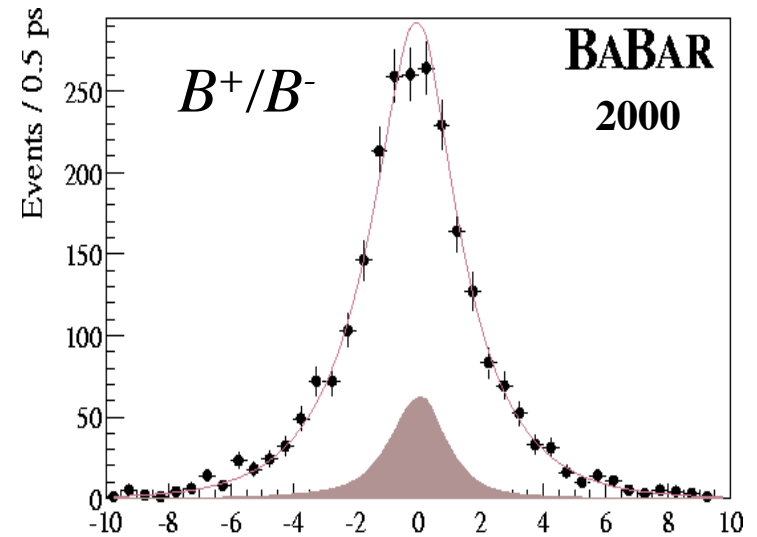
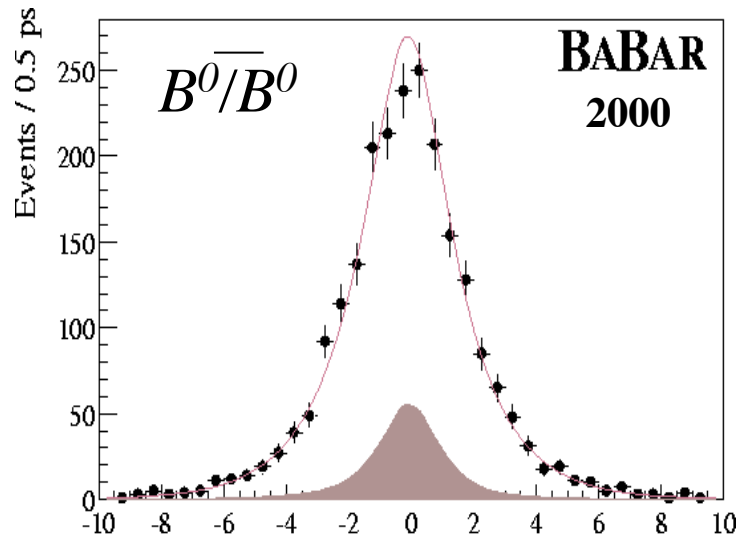
G+G fit to Δt “pulls”
in $D^* l \nu$ signal MC



But how do you know the simulation is right?

- Find ways to compare data and Monte-Carlo predictions
- Watch for bias in your results!

Combined fit to the data gives the lifetime:



$$\tau_{B^0} = 1.506 \pm 0.052 \text{ (stat)} \pm 0.029 \text{ (syst)} \text{ ps} \quad [\text{PDG} = 1.548 \pm 0.032]$$

$$\tau_{B^+} = 1.602 \pm 0.049 \text{ (stat)} \pm 0.035 \text{ (syst)} \text{ ps} \quad [\text{PDG} = 1.653 \pm 0.028]$$

$$\tau_{B^+}/\tau_{B^0} = 1.065 \pm 0.044 \text{ (stat)} \pm 0.021 \text{ (syst)} \quad [\text{PDG} = 1.062 \pm 0.029]$$

Note that systematic errors are not so much smaller than statistical ones:

2001 data reduces the statistical error; only improved understanding reduces systematic

What about the computing behind this?

BaBar records about 30k B events per day

- Hidden in 3 million events recorded/day
- Take data about 340 days per year

‘Prompt processing’

- Want data available in several days
- Reconstruction takes about 3 CPU seconds/evt
- Processed multiple times

E.g. new algorithms, constants, etc

We have about 100 million simulated events to study

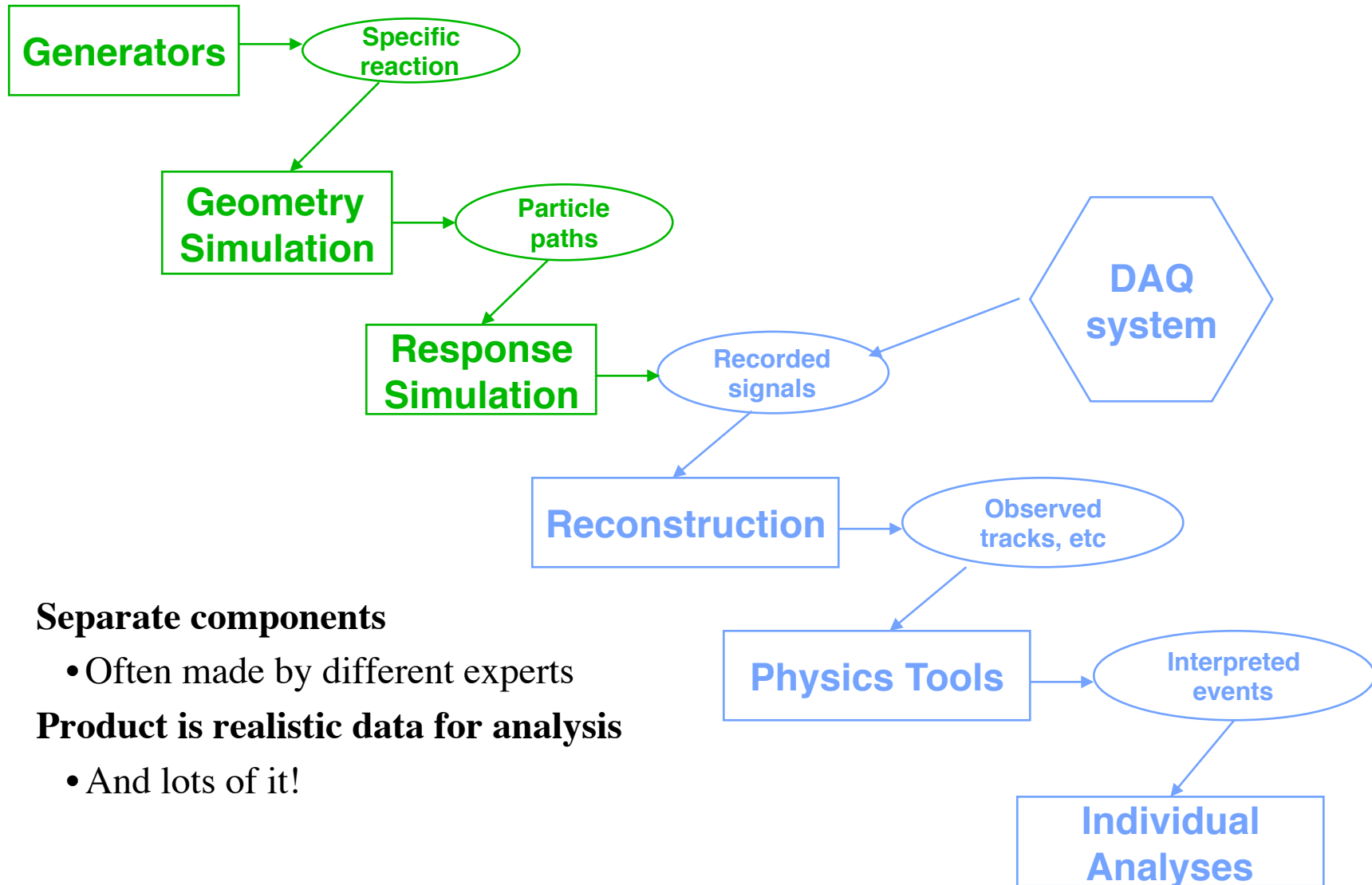
- About half in specific decay modes
- Half ‘generic’ decays to all modes

About 4 million lines of code in simulation and reconstruction programs

- Plus the individual analyses



Traditional flow of data - real and simulated



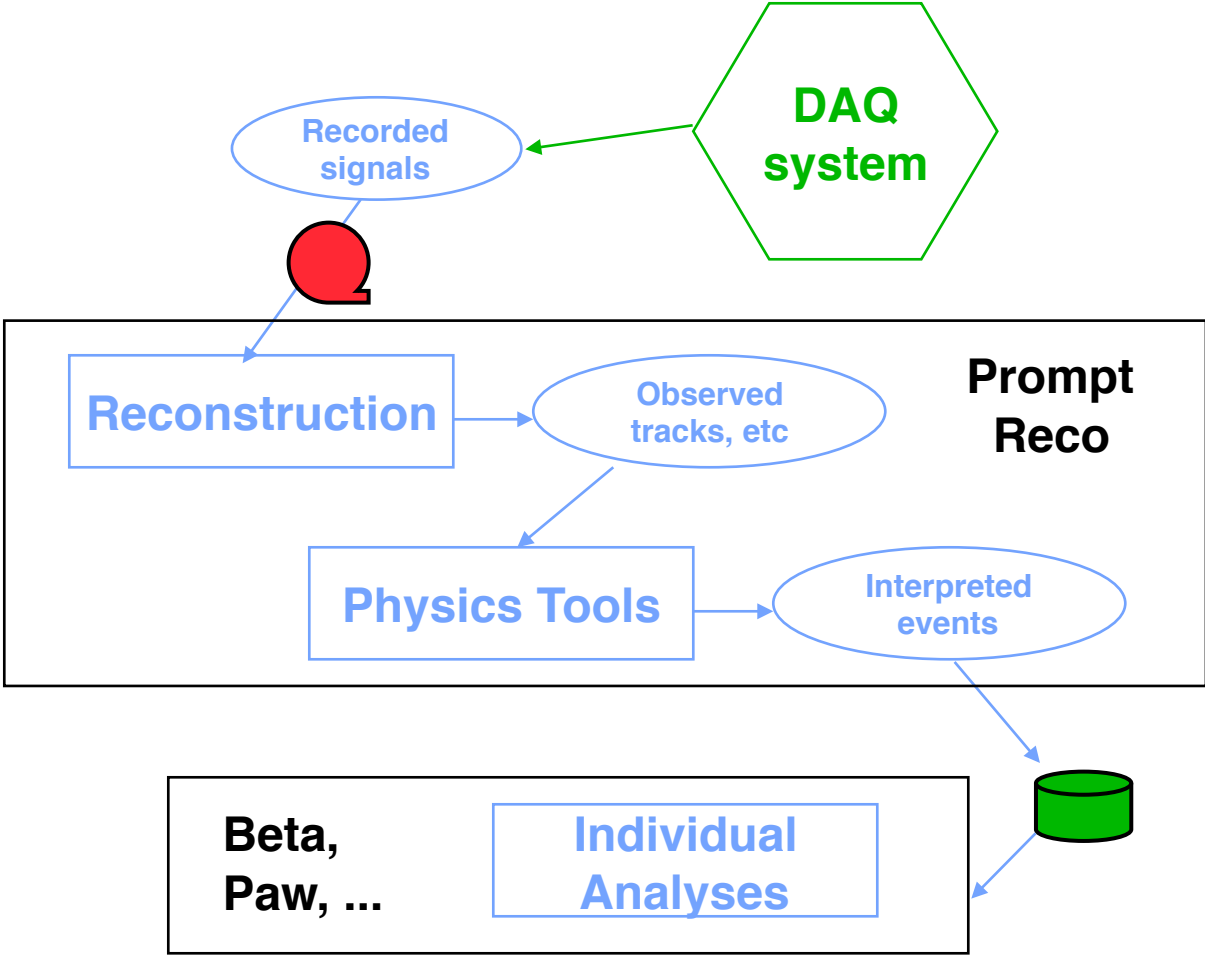
Separate components

- Often made by different experts

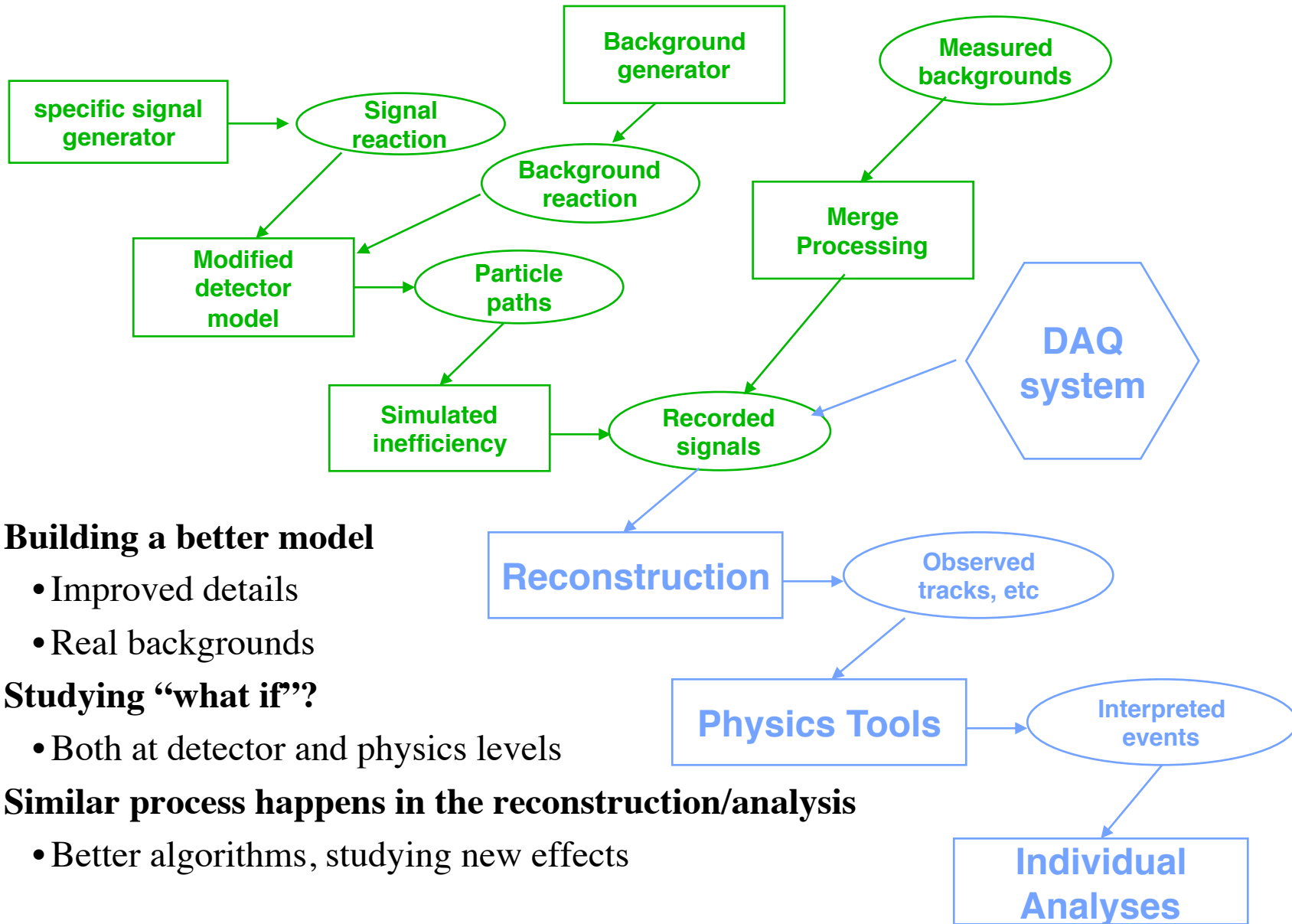
Product is realistic data for analysis

- And lots of it!

Processing real data



More detailed studies via more detailed simulation



Building a better model

- Improved details
- Real backgrounds

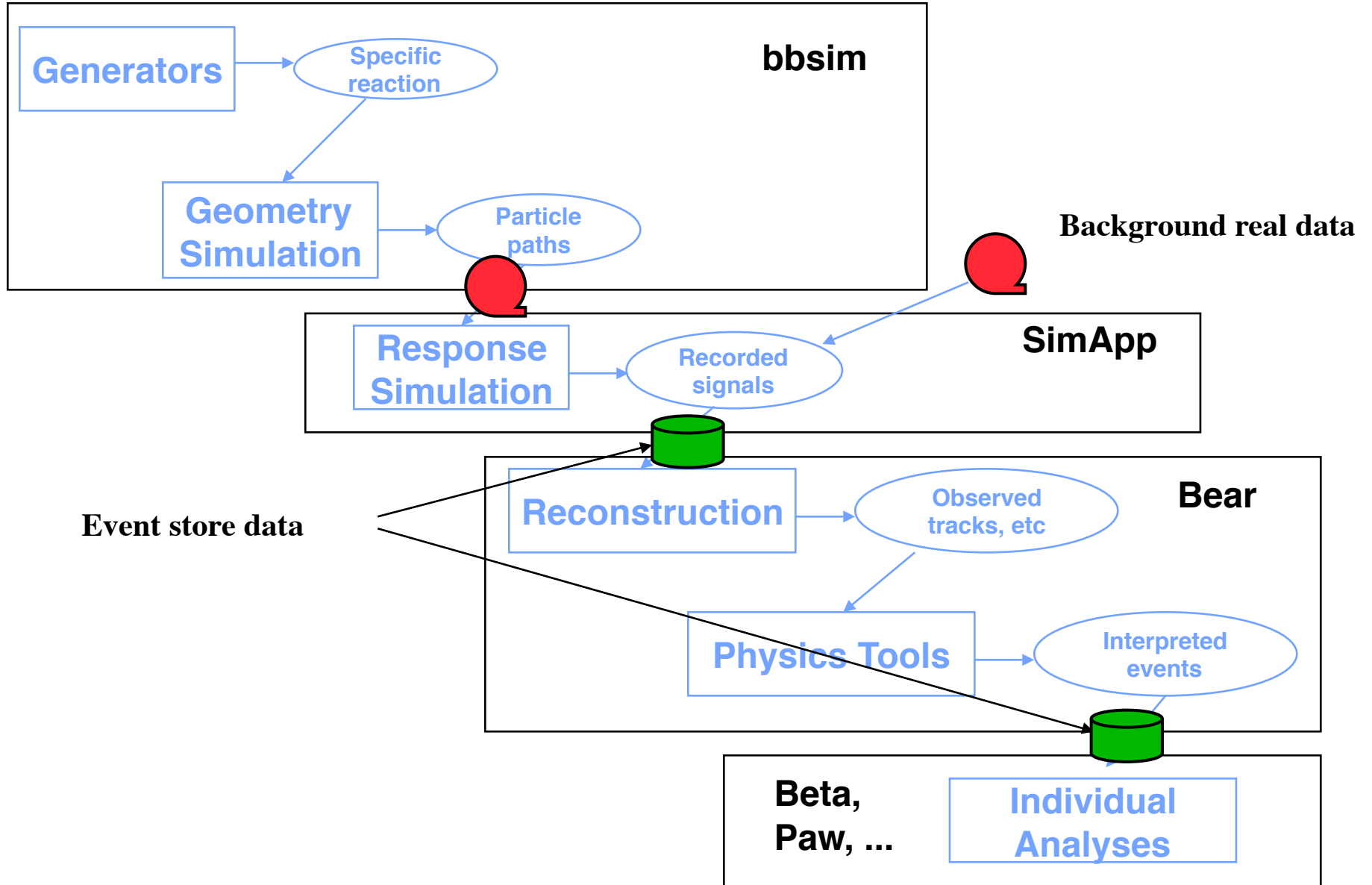
Studying “what if”?

- Both at detector and physics levels

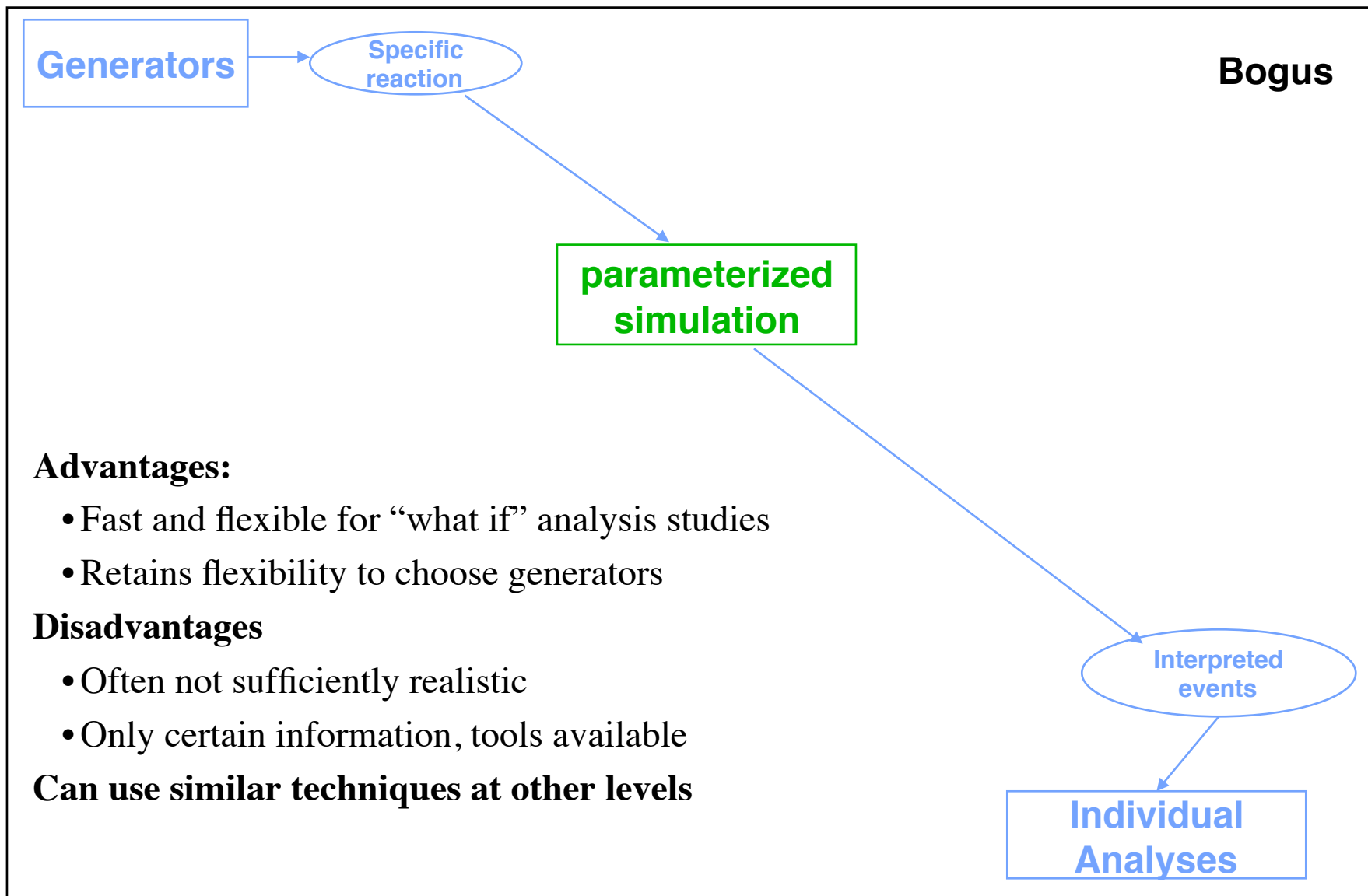
Similar process happens in the reconstruction/analysis

- Better algorithms, studying new effects

Partitioning production system into programs



Speed, simplify simulation by crossing levels



Why do we do this?

Detailed simulations are part of HEP physics

- Simulations are present from the beginning of an experiment
 - Simple estimates needed for making detector design choices
- We build them up over time
 - Adding/removing details as we go along
- We use them in many different ways
 - Detector performance studies
 - Providing efficiency, purity values for analysis
 - Looking for unexpected effects, backgrounds

Why do we use such a structure?

- Flexibility - we have different versions of the pieces
 - Comparison forms an important cross check
- Efficiency
 - We build up collections of data at each step for repeated study
 - “I found this background effect in the Spring dataset...”
- Manageability
 - Large programs are hard to build, understand, use

Day 2 summary:

Track fitting as a sample reconstruction problem

- How to make “oh, just draw a line” more quantitative
- How realities of detector, computation effect solution

B lifetime as a sample analysis

- What it tells you
- What you need to know to make the measurement
- The roles of real and simulated data

Offline computing

- Why it's not trivial
- A typical system organization

Tomorrow:

- How we try to tell particles apart
- What to do when theory isn't precise
- Summary

